

LU02b - Refactoring und Optimierungen 1

Prinzipien

Design-Patterns

Creational Design Patterns	Structural Design Patterns	Behavioral Design Patterns
Factory Method	Adapter	Chain of Responsibility
Abstract Factory	Bridge	Command
Builder	Composite	Iterator
Prototype	Decorator	Mediator
Singleton	Facade	Memento
	Flyweight	Observer
	Proxy	State
		Strategy
		Template Method
		Visitor

<https://refactoring.guru/design-patterns>

From:

<https://wiki.bzz.ch/> - BZZ - Modulwiki

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<https://wiki.bzz.ch/de/modul/ffit/3-jahr/java/learningunits/lu02/scanner?rev=1756149132>

Last update: 2025/08/25 21:12

