

LU03.L02 - Once upon a Time

```
def main():  
    # Write your program here  
    print('Once upon a time')  
    print('there was')  
    print('a program')  
  
    # oder  
    print('Once upon a time\nthere was\na program')  
  
if __name__ == '__main__':  
    main()
```

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