

LU04.L03 - Rechtecke

rectangle.py

```
"""Reference solution: Rectangle - Constructor and Equality.

Contains two implementations of the same concept:
- Rectangle: "normal" class with manual constructor and __eq__
- RectangleDC: dataclass with automatically generated constructor and __eq__
"""

class Rectangle:
    """Rectangle with width and height (classic implementation)."""

    def __init__(self, width: float = 1.0, height: float = 1.0) ->
None:
        if width <= 0 or height <= 0:
            raise ValueError("width and height must be greater than 0")
        self.width = width
        self.height = height

    def __eq__(self, other: object) -> bool:
        if not isinstance(other, Rectangle):
            return NotImplemented
        return self.width == other.width and self.height ==
other.height

    def __repr__(self) -> str:
        return f"Rectangle(width={self.width}, height={self.height})"

    @property
    def width(self):
        """ returns the width """
        return self._width

    @width.setter
    def width(self, value):
        """ sets the width """
        self._width = value

    @property
    def height(self):
        """ returns the height """
        return self._height

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```

```
""" sets the height """  
self._height = value
```

rectangle_dc.py

```
from dataclasses import dataclass, field  
  
@dataclass  
class RectangleDC:  
    """Rectangle with width and height (dataclass implementation).  
  
    @dataclass automatically generates the constructor and __eq__ based  
on  
    the declared attributes. A custom __eq__ method is therefore not  
needed - the generated comparison checks class and all attributes.  
    """  
  
    _width: float = field(default=1.0)  
    _height: float = field(default=1.0)  
  
    def __post_init__(self) -> None:  
        print(f"RectangleDC created with width={self.width} and  
height={self.height}")  
        if self.width <= 0 or self.height <= 0:  
            raise ValueError("width and height must be greater than 0")  
  
    @property  
    def width(self):  
        """ returns the width """  
        return self._width  
  
    @width.setter  
    def width(self, value):  
        """ sets the width """  
        self._width = value  
  
    @property  
    def height(self):  
        """ returns the height """  
        return self._height  
  
    @height.setter  
    def height(self, value):  
        """ sets the height """  
        self._height = value
```

M320-LU04

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