LU05.S10 - v-if and functions

Hints

- Download the file and copy the content into the code area of the W3School on the left hand side of the coding window.
- You can execute the code by pressing the *run* button
- The result will be presented in the right hand side of the window.

Assignment 1

As we are now capable to use *v*-*if* with logical values (true/false), and furthermore check actual values e.g. numbers, this assignment is about hoch to check *string-values* (words). For this we are going to use the function *text.includes()* within the *v*-*if*.

- 1. Execute the script. As you can see the content of the variable text is displayed on the screen as *text* contains the search-string *Pizza* with a kapital *P*.
- 2. Now delete the word Pizza from the variable text in the script-area. Execute your script again.
- 3. Note your realisations as a comment.
- 4. Save your script acordingly, whether in your W3School workspace or locally in your Webstorm code-editor

Assignment 2

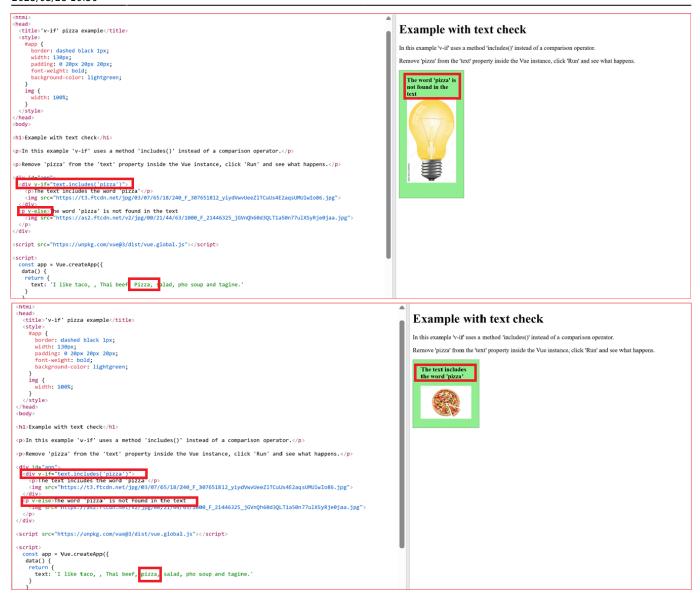
In the if paragraph there is a image of a pizza displayed as well.

- 1. Add a section *v*-*else* with a according *img*-*tag* which shows a different image than a pizza.
- 2. Note your realisations as a code-comment.
- 3. Save your script acordingly, whether in your W3School workspace or locally in your Webstorm code-editor

Solution

Source-code of the solution

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