

# LU06.S05 - Events - input counting

## Code-Solution

Codesolution

## Assignments

1. Test the code example provided to you, if you type something into the input-field the counter must increase. Describe the behaviour of the script using HTML comments.
2. Make sure that you have the title <h1> correctly named: **lu06.s05.html**
3. Add a button **InpCnt -1** that decreases the counter by step-size 1
4. Add another button to reset the counter to 0.

```
<!DOCTYPE html>
<html>
<head>
  <title>Count Input Events</title>
  <style>
    #app {
      border: dashed black 1px;
      width: 200px;
      padding: 20px;
    }
  </style>
</head>
<body>
  <h1>LU06.s05: Input counting</h1>

  <div id="app">
    <input type="text" v-on:input="inpCount++" placeholder="Start writing..">
    <p>{{ 'Input events occurred: ' + inpCount }}</p>
    <button v-on:click="inpCount--">InpuCount -1: </button><br><br>
    <button v-on:click="inpCount=0">InpCount reset!</button><br><br>
  </div>

  <script src="https://unpkg.com/vue@3/dist/vue.global.js"></script>
  <script>
    const app = Vue.createApp({
      data() {
        return {
          inpCount: 0
        }
      }
    })
    app.mount('#app')
  </script>
</body>
</html>
```



```
13 <body>
14
15 <h1>LU06.s05: Input counting</h1>
16
17 <div id="app">
18   <input type="text" v-on:input="inpCount++" placeholder="Start writing" />
19   <p>{{ 'Input events occurred: ' + inpCount }}</p>
20   <button v-on:click="inpCount--">InpuCount -1: </button><br><br>
21   <button v-on:click="inpCount=0">InpCount reset!</button><br><br>
22 </div>
23
24 <script src="https://unpkg.com/vue@3/dist/vue.global.js"></script>
25 <script>
26   const app = Vue.createApp({ rootComponent: {
27     data() {
28       return {
29         inpCount: 0
30       }
31     }
32   })
33   app.mount({ rootContainer: '#app' })
34 </script>
35
36 </body>
37
38 </html>
```

## LU06.s05: Input counting

Input events occurred: 4

InpuCount -1:

  

InpCount reset!

## Vocabulary

English	German
...	...



Volkan Demir

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