

LU06 - Events

Theory

- [LU06a - Events](#)
- [LU06b - v-on](#)

Assignments

- [LU06.A01 - Events - Introductory example](#)
- [LU06.A02 - Events - increment and decrement](#)
- [LU06.A03 - Events - mouseclick and mouseover](#)
- [LU06.A04 - Events - mood measurement](#)
- [LU06.A05 - Events - Input counting](#)
- [LU06.A06 - Events - food counting](#)
- [LU06.A07 - Events - colour changing](#)
- [LU06.A08 - Events - basic calculator](#)

Solutions

- [LU06.S01 - Events - introductory example](#)
- [LU06.S02 - Events - increment and decrement](#)
- [LU06.S03 - Events - mouseclick and mouseover](#)
- [LU06.S04 - Events - mood measurement](#)
- [LU06.S05 - Events - input counting](#)
- [LU06.S06 - Events - food counting](#)
- [LU06.S07 - Events - colour changing](#)
- [LU06.S08 - Events - basic calculator](#)



Volkan Demir

From:

<https://wiki.bzz.ch/> - **BZZ - Modulwiki**

Permanent link:

<https://wiki.bzz.ch/en/modul/m291/learningunits/lu06/start>

Last update: **2025/04/25 10:06**

