LU07.S04 - Methods with arguments - Animal-count

Assignment A - 3'

- A01: Test the code example above which was provided to you. Describe the behaviour of the script using HTML comments.
- A02: Check to basic function of the script. When clicking the tiger-image the a message which greets the tiger should appear in the green field below the image.
- A03: Make sure that you have the title <h1> and have correctly named the file: **lu07.s03.html**
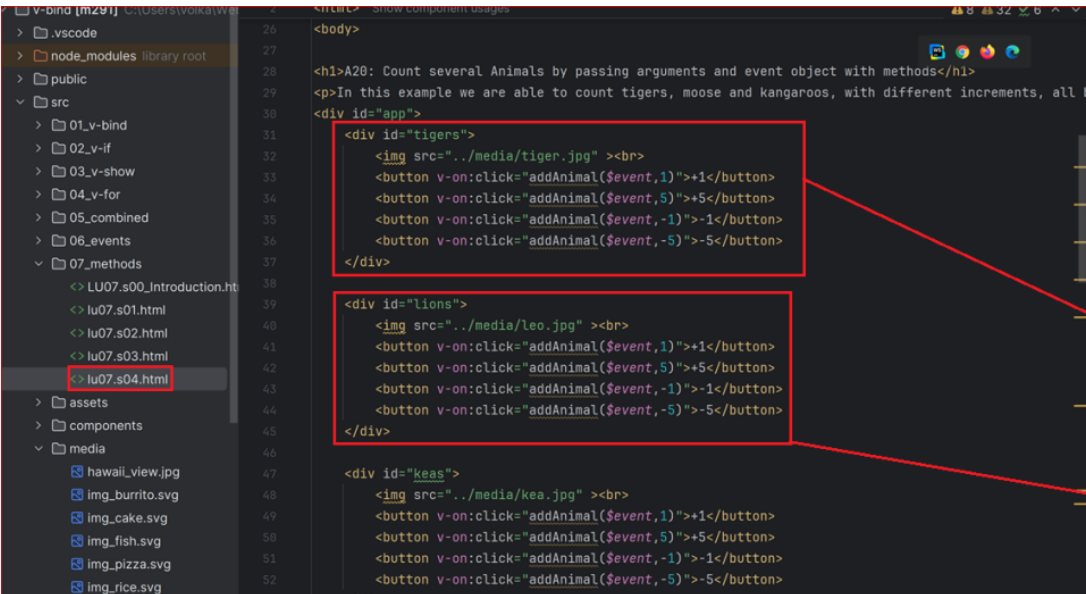- A04: Safe it.

Assignment B: Extend the argument list - 10'

- B01: Kindly as we are, we not only want to greet the tiger, but alse show a title to the image.
- B02: There must be a message commencef as well, „you look terrifying!!
- B03: Note: The signature of the method must therefore be extended by additional arguments: title and message.

Assignment C: Add more animals to greet - 7'

- C01: As we were able to greet the tiger properly, we are seeking new challanges. Add two more animals to be greeted with the corresponding title and message.

Solution

[lu07.s04.zip](lu07.s04.zip)

Vocabulary

English	German
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