

# LU07.S05 - Mood measurement, realized with methods

## Assignments

Realize the assignment **LU06.A04 - Events - Mood measuremen**, but using methods:

1. Display a heading: „Choose Your Mood\*\*.
2. Add three buttons, each representing a different mood:
  - Happy
  - Sad
  - Angry

## Solution

```

<html lang="en">
  <body>
    <div id="app">
      <h2>Choose Your Mood</h2>
      <button v-on:click="myMethod( mood: 1)">😊 Happy</button>
      <button v-on:click="myMethod( mood: 2)">😢 Sad</button>
      <button v-on:click="myMethod( mood: 3)">😡 Angry</button>
      <button v-on:click="myMethod( mood: 4)">😖 Desperate</button>
      <p>{{ message }}</p>
    </div>
  </body>
</html>

<script>
  const app = Vue.createApp({ rootComponent: {
    data() {
      return {
        // mood wir hier gespeichert
        message: 'Please select a mood.'
      };
    },
    methods: {
      myMethod(mood) { // signature of the method including argument list
        if ( mood == 1 ) { this.message = 'You chose happiness! 😊' }
        else if ( mood == 2 ) { this.message = 'Feeling blue? Here's a hug 😢' }
        else if ( mood == 3 ) { this.message = 'Take a deep breath. 🌟' }
        else if ( mood == 4 ) { this.message = 'Eat chocolate icecream which makes you 😍 and happy!' }
      }
    }
  }};
</script>

```

**LU07.S05 - Mood measurement with methods**

**Choose Your Mood**

Please select a mood.

😊 Happy | 😢 Sad | 😡 Angry  
😖 Desperate

lu05.s07.zip

## Vocabulary

English	German
...	...



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