

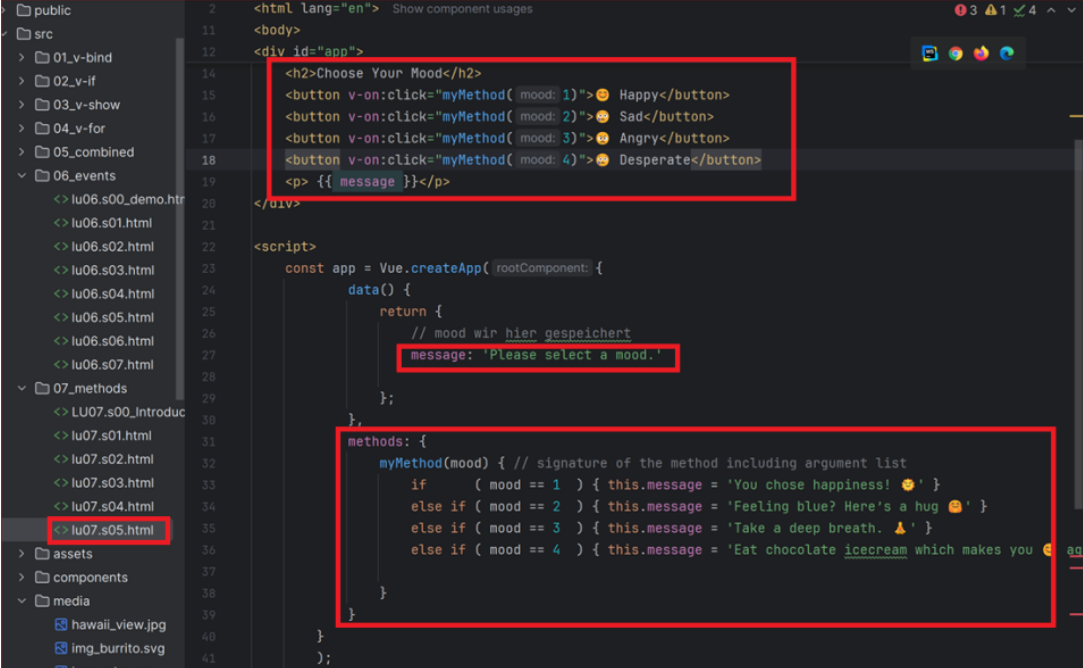
LU07.S05 - Mood measurement, realized with methods

Assignments

Realize the assignment **LU06.A04 - Events - Mood measurement**, but using methods:

1. Display a heading: „Choose Your Mood**.
2. Add three buttons, each representing a different mood:
 - ☐ Happy
 - ☐ Sad
 - ☐ Angry

Solution



```

<html lang="en">
<body id="app">
  <h2>Choose Your Mood</h2>
  <button v-on:click="myMethod( mood: 1)"> Happy</button>
  <button v-on:click="myMethod( mood: 2)"> Sad</button>
  <button v-on:click="myMethod( mood: 3)"> Angry</button>
  <button v-on:click="myMethod( mood: 4)"> Desperate</button>
  <p> {{ message }}</p>
</div>

<script>
  const app = Vue.createApp( {rootComponent: {
    data() {
      return {
        // mood wird hier gespeichert
        message: 'Please select a mood.'
      };
    },
    methods: {
      myMethod(mood) { // signature of the method including argument list
        if ( mood == 1 ) { this.message = 'You chose happiness! 😊 ' }
        else if ( mood == 2 ) { this.message = 'Feeling blue? Here's a hug 🤗 ' }
        else if ( mood == 3 ) { this.message = 'Take a deep breath. 🧘 ' }
        else if ( mood == 4 ) { this.message = 'Eat chocolate icecream which makes you 🍫 ' }
      }
    }
  } } );
  
```

LU07.S05 - Mood measurement with methods

Choose Your Mood

Please select a mood.

lu05.s07.zip

Vocabulary

English	German
...	...



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