

# LU07.A05 - Mood measurement, realized with methods

## Prerequisites

- Work type: Individual
- Means of aid: only teaching materials, no websearch, no use of ai.
- Timeframe: 10 Minutes
- Expected result: a vue application, that reflects the mood of the user.

## Source

- You can take any script an adjust it to your needs.

## Assignments

Realize the assignment **LU06.A04 - Events - Mood measurement,, by using methods : - Display a heading: „Choose Your Mood.**

1. Add three buttons, each representing a different mood:
  - Happy
  - Sad
  - Angry
2. Use the v-on directive to update a data property called mood based on the button clicked.
3. Display a custom message below the buttons that changes based on the selected mood.
4. When no mood is selected, show a default message prompting the user to pick one.

## Solution

[Lösung](#)

## Vocabulary

English	German
corresponding	entsprechend, passende



Volkan Demir

Last update: 2025/05/18 12:47 en:modul:m291:learningunits:lu07:loesungen:05 <https://wiki.bzz.ch/en/modul/m291/learningunits/lu07/loesungen/05?rev=1747565272>

---

From:  
<https://wiki.bzz.ch/> - **BZZ - Modulwiki**

Permanent link:  
<https://wiki.bzz.ch/en/modul/m291/learningunits/lu07/loesungen/05?rev=1747565272>

Last update: **2025/05/18 12:47**

