

LU07.A05 - Mood measurement, realized with methods

Prerequisites

- Work type: Individual
- Means of aid: only teaching materials, no websearch, no use of ai.
- Timeframe: 10 Minutes
- Expected result: a vue application, that reflects the mood of the user.

Source

- You can take any script and adjust it to your needs.

Assignments

Realize the assignment **LU06.A04 - Events - Mood measurement** by using methods:

1. Display a heading: „Choose Your Mood**.
2. Add three buttons, each representing a different mood:
 - Happy
 - Sad
 - Angry
3. Use the v-on directive to update a data property called mood based on the button clicked.
4. Display a custom message below the buttons that changes based on the selected mood.
5. When no mood is selected, show a default message prompting the user to pick one.

Solution

[Lösung](#)

Vocabulary

English	German
corresponding	entsprechend, passende



Volkan Demir

Last
update: 2025/05/18 12:48 en:modul:m291:learningunits:lu07:loesungen:05 <https://wiki.bzz.ch/en/modul/m291/learningunits/lu07/loesungen/05?rev=1747565295>

From:
<https://wiki.bzz.ch/> - **BZZ - Modulwiki**

Permanent link:
<https://wiki.bzz.ch/en/modul/m291/learningunits/lu07/loesungen/05?rev=1747565295>

Last update: **2025/05/18 12:48**

