LU07.A05 - Mood measurement, realized with methods

Prerequisites

- Work type: Individual
- Means of aid: only teaching materials, no websearch, no use of ai.
- Timeframe: 15 Minutes
- Expected result: a vue application, that reflects the mood of the user.

Source

- You can take any script an adjust it to your needs.

Assignments

Realize the assignment **LU06.A04 - Events - Mood measuremen** by using methods:

1. Display a heading: „Choose Your Mood**.
2. Add three buttons, each representing a different mood:
   - ◦ 🙂 Happy
   - ◦ 🙁 Sad
   - ◦ 😠 Angry
3. Use the v-on directive to update a data property called mood based on the button clicked.
4. Display a custom message below the buttons that changes based on the selected mood.
5. When no mood is selected, show a default message prompting the user to pick one.

Hint

1. When clicking a button, just pass a number to the method with the messages.
2. In that methods a if (selction) checks the content of the argument and displays the corresponding message.

Solution

[Lösung]

Vocabulary

English	German
corresponding	entsprechend, passende

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