# LU10b - Server-Programming von JavaScript-Under Construction

## Learning Objectives

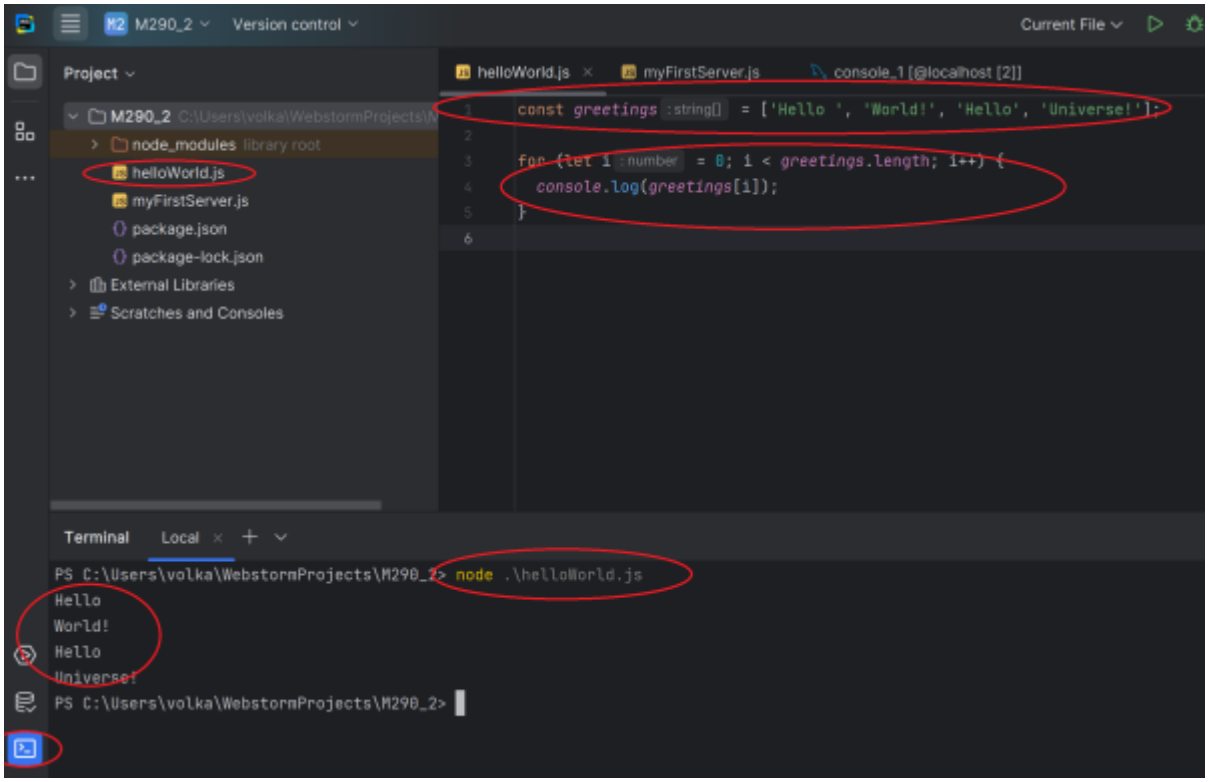
1. Programming our first Node Server application „hello world“
2. Know how to start the server application
3. Establish a connection to the database by using express middleware

## HelloWorld.js

At the beginning of each programmer's carreer there is always our notorious „Hello World“. Why changing good habits? Let us also greet the world with a first server script.

1. For that we need to create in our Webstorm a new JavaScript file with the title „helloWorld“. Please note, that the file ending will be set as „js“, if you choose the right file type.
2. Furthermore we generate a console output with the js command: *console.log*. The entire line looks then like: console.log('Hello World!');

In the lower part of Webstorm you can open a terminal window to start the mini-server-application. A node server is always started with the commande **node + servername.js**. In our case it is **node helloworld.js**, which generates the console output, just as we intended.



## Vocabulary

| English | Deutsch |
|---|---|
| notorious | berüchtigt |

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