# LU03.L02 - Once upon a Time

```python
def main():
  # Write your program here
  print('Once upon a time')
  print('there was')
  print('a program')

  # oder
  print('Once upon a time\nthere was\na program')



if __name__ == '__main__':
    main()
```

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Last update: **2025/06/23 07:45**